



# **GYBA Rules and Regulations**

The National High School Federation Rules and Regulations (NHSF) will apply to all games with the following exceptions: **(Away-Top Team/Home-Bottom Team)**

## **Game Rules:**

**I.** No game may begin before the scheduled start time unless tournament director approves it

**II.** All teams will receive at least 3 minutes to warm-up prior to the game (Subject to Change based on Gametime)

## **III. Regulation Time**

- A. 4<sup>th</sup> and 5<sup>th</sup> Grade Boys: Four 6-minute quarters and use 28.5 intermediate size ball
- B. 6<sup>th</sup> Grade Boys: Four 7-minute quarters and use 28.5 ball (29.5 if both teams agree)
- C. 7<sup>th</sup>/ 8<sup>th</sup> Grade Boys: Four 7-minute quarters and use 29.5 ball
- D. All Girls Divisions: Four 7-minute quarters and use 28.5 intermediate size ball

**IV.** Halftime: 2 minutes

**V.** Timeouts: 2 full and 2 30-second per game

**VI.** Overtime: 2 minutes (Timeouts DO NOT roll over to Overtime)

- A. Each Team will be given 1 timeout per Overtime.
- B. **Double Overtime:**
  - 1. Sudden Death, 1<sup>st</sup> team to score in the regular season.
  - 2. Playoffs, 2 minutes
- C. **Triple Overtime (Playoffs ONLY) Sudden Death**

**VII.** Clock will stop on all whistles

## **VIII. Fouls:**

- A. 1 and 1 at 7 fouls, double bonus at 10 fouls each quarter. Fouls will be reset for each quarter.
- B. **5 fouls to foul out**

**IX.** Each team is responsible for their warm-up balls, the home team will provide the Game Ball.

**X.** Teams will be given a 10-minute grace period (subject to change by league director) to arrive after the official game start time. Teams that show up after the grace period will forfeit.

**XI. Mercy Rule** - Once a team is ahead by 20 points in the 2<sup>nd</sup> half, the clock will run continuously except during timeouts and injuries. If the point differential is reduced below 15, the clock will return to normal.