



The Main Event Tournament Rules

Top team in App = Home

The home team provides the ball. 2033/4th and 2032/5th will play with a 28.5 ball. If neither team has that size, a 29.5 ball will be used. 2031 - 2029 will use a 29.5 ball

1. Each player will be allowed a total of six (6) fouls before being disqualified.
2. All games will be played in two (2) sixteen (16) minute stop-clock halves.
3. The first overtime period will be played with (2) minutes. The second overtime will be played in sudden death. Team that scores first wins the game.
4. There will be a two (2) minute rest period between halves.
5. Teams will be allowed to call two (2) full time-outs and one (1) thirty second time-out during the regulation game. Timeouts from regulation roll over to the first OT. There are no added timeouts. There are no timeouts in double OT.
6. There will be a minimum of a three (3) minute warm-up period between games.
7. Bonus (1 & 1) will begin on the 10th foul. However, there is no double bonus. Fouls restart each half. Second half fouls carry over to overtime and sudden death.
8. Running clock will start when a team is up 20 points in the second half only! If the lead is cut under 15, the clock will stop again.
9. If a team is down 20 points in the 2nd half under 2 minutes, the game will be called.
10. All teams are expected to arrive for games AT LEAST 45 MIN prior to the scheduled start times. A five-minute grace period will be allowed before a forfeit is declared. IF any team is knowingly unable to make their scheduled games, they must notify the Tournament Director in advance.