



2020 Elite Event Rules

The National High School Federation Rules and Regulations (NHSF) will apply to all HoopSeen Elite Event games with the following exceptions:

Timing Rules:

- I. No game may begin before the scheduled start time unless tournament director approves it
- II. All teams will receive at least 4 minutes to warm-up prior to the game (subject to change)
- III. Regulation Time
 - A. Two 16 minute Halves with clock stopping on all whistles
- IV. Halftime will be 4 minutes
- V. 1st Overtime will be two minutes. 2nd Overtime will be sudden death or first team to score wins
- VI. Each team will have two full timeouts and two 20-second timeouts per game. One 20-second timeout will be added for each overtime
- VII. Each team is responsible for their warm-up balls, home team will provide the Game Ball. We will not give out any basketballs
- VIII. Teams will be given a 10 minute grace period to arrive after the official game start time. Teams that show up after the grace period will forfeit
- IX. If a team forfeits two games by not participating; the team will be disqualified from the event and cannot participate in bracket/tournament play

Fouls:

- X. Fouls and Free Throws follow NHSF
- XI. Intentional fouls will be an automatic 2 points, plus possession

Mercy Rule: The game will end if a team is ahead by 20 points or more at or after the two-minute mark. The game will be stopped and the score will be posted as the official final score

Roster Rules:

- I. Rosters are allowed a maximum of fifteen (15) players
- II. Proof of age and grade is required for all players on roster.
 - A. Acceptable proofs of age are:
 1. clean photocopies of birth certificates
 2. adoption papers
 3. immigration papers
 - B. Proof of grade is a clean copy of any report card of the current school year or school document that indicates current grade level.
 - C. Teams are required to provide proof of age and grade at checkin and throughout the tournament. It also must be presented to the tournament director upon request.
 - D. Players can only play on one team in a specific age group.

III. NCAA Certified events

- A. All coaches must be approved and on the teams NCAA roster to receive a coaches band. Coaches who are not approved will not receive a coaching pass and will not be allowed to sit on the bench.
- B. All teams must submit an updated and completed team roster to the NCAA BBCS
- C. All Players participating in the event must be on the team roster
- D. Any Flagged players will not be allowed to participate without proper documentation
- E. Once the roster is submitted to the BBCS, teams must opt-in to the event
- F. Any team failing to do any of the steps above will not be allowed to play in the event.
- G. It is recommended that players only play on ONE team during an NCAA certified event due to scheduling restrictions put in place by the NCAA. A player can only play on ONE team in a

specific age group during any HoopSeen event. If a player chooses to play on 2 teams he must play in different age group and be eligible based on age/grade requirements. Any player can only play 2 games in a day regardless of team.

- IV. Coaches are responsible for the team meeting all eligibility requirements. If a player is found to be ineligible prior to the start of a sanctioned competition, the player will be expelled and the team will continue. After competition starts, if a player is found to be ineligible, he/she will be expelled and the team will forfeit all games in which the player's name or number appeared on the official score sheet. Coaches who falsify documents will be suspended for the remainder of the season.
- V. No roster additions will be permitted after the team has begin play of its first tournament game within any tournament. The Roster given at check-in/through the NCAA BBCS for certified events MUST include every player that participates throughout the weekend.
- VI. A team may have no more than 3 bench personnel including managers or scorekeepers. All bench personnel must have their coaching credentials visible at all times while in the bench area. 3 Coaching passes will be given out at check-in and must be worn on the wrist for the entire weekend. For NCAA certified events, only NCAA certified coaches will be given a wristband and allowed to sit on the bench.

Grade/Age Divisions:

HoopSeen Events are grade based with age parameters and limitations determined by birth dates that allow players in each division to compete against other players currently at the same grade / age level. A player may qualify under the age exception rule if they have been advanced in grade due to academic excellence or parental preference. The following guide determines all eligible ages at grade levels.

| Grade | Rule |
|----------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 12U/6th Grade | An athlete must be in the 6th grade or below for the 2019-20 school year and cannot turn 14 prior to September 1, 2020 Age Exception: Athlete does not turn 13 before September 1, 2020 |
| 13U/7th Grade | An athlete must be in the 7th grade or below for the 2019-20 school year and cannot turn 15 prior to September 1, 2020 Age Exception: Athlete does not turn 14 before September 1, 2020 |
| 14U/8th Grade | An athlete must be in the 8th grade or below for the 2019-20 school year and cannot turn 16 prior to September 1, 2020 Age Exception: Athlete does not turn 15 before September 1, 2020 |
| 15U/9th Grade | An athlete must be in the 9th grade or below for the 2019-20 school year and cannot turn 17 prior to September 1, 2020 Age Exception: Athlete does not turn 16 before September 1, 2020 |
| 16U/10th Grade | An athlete must be in the 10th grade or below for the 2019-20 school year and cannot turn 18 prior to September 1, 2020 Age Exception: Athlete does not turn 17 before September 1, 2020 |
| 17U/11th Grade | An athlete must be in the 11th grade or below for the 2019-20 school year and cannot turn 19 prior to September 1, 2020 Age Exception: Athlete does not turn 18 before September 1, 2020. Unsigned Seniors allowed to play until Graduation. |

Uniforms:

- I. Player jerseys MUST have numbers. It is recommended that Player jerseys have numbers on both the front and back. Numbers may be from 00-99.
- II. Teams must have dark and light jerseys
- III. Home team wears light and visitors wear dark jerseys

Protest:

- I. The team's Head Coach or the Club Director are the only people who can file a protest
- II. All roster protests must be filed in writing accompanied by a \$100.00 protest fee (refundable if the protest is upheld) and evidence of ineligibility with the Tournament Director PRIOR to protested game. If the protest is valid, the protested team forfeits all previous games. (See roster rules for acceptable proof of age and grade). We check all rosters, grade reports, and birth certificates at the beginning of each event. Protester must provide evidence of ineligibility.
- III. All non-roster protest must be filed in writing within one (1) hour of the conclusion of the contest and must be accompanied by a \$100.00 protest fee (refundable if protest is upheld). Official's calls are not grounds for a protest. Scoresheets are official scoring.
- IV. Tournament Directors ruling on protest are final

Tie-Breakers (if applicable):

- I. Two Teams Tied: Head-to-head result.
- II. Three or more teams: Point Differential System will be used. Teams will receive a point differential per game up to a maximum of plus 15 points for a win and a maximum of minus 15 points for loss. The team with the highest point total will win the tiebreaker and the second highest number will be seeded second, etc. If two teams are tied with points, then revert back to head-to-head. If the teams are still tied, the team with the fewest points allowed in ALL games played in pool play wins. A forfeit is scored as a 15-0 game

Sportsmanship and Unsportsmanlike Conduct Procedures

- I. Players, coaches, team representatives, spectators, and all other persons connected directly or indirectly with a team, as well as contest officials, shall adhere to the principles of good sportsmanship

and the ethics of competition before, during and after all contests in which they participate and/or attend. Each participating team and its head coach shall be held strictly accountable for unsportsmanlike conduct on the part of its players, coaches and spectators.

- II. A player, coach, team representative or spectator who commits an act of malicious and hateful nature toward a contest official, opponent or any other person attending a tournament shall be guilty of unsportsmanlike conduct. This includes the use of profane language.
- III. If contestants participate in a bench and/or a bleacher-clearing fight, both teams will be suspended for the remainder of the tournament. This includes players (on the bench) coming off the bench and onto the court during any altercation.
- IV. Two (2) direct technical fouls or an ejection during a game on a player, coach, or team representative will result in their disqualification for the next game of the tournament. Fighting and gross unsportsmanlike behavior can be more than one game and is at the discretion of the Tournament Director.
- V. The player, coach, team representative, or spectator that is disqualified during the course of the game must immediately leave the competition area where he/she is not visible to the athletes, officials, or other spectators and must not have any further contact with or give instruction to athletes or other members of their staff for the remainder of the contest
- VI. A player, coach, team representative or spectator that is suspended may not be present in the competition area during the game.
- VII. A spectator that is removed/ejected from the game by any official or staff member will be forced to leave the facility and may not return to any game the remainder of the event. Failure to adhere could result in technical fouls/forfeiture for the affiliated team.

Refund Policy:

- I. No Refund will be provided once the initially published registration deadline has passed or the tournament is at capacity and has turned away other teams. Full refunds will be provided to teams who withdraw before the passed deadline or capacity limitation is met.